

## \* Stored - Program Concept :-

- The Stored Program Concept is one of the main features in modern Digital Computers.
- The Program and data were stored in separate memory using Stored Program Concept.

## 1. Von-Neumann Architecture :-

- Von-Neumann architectural model derives from computer architecture by a John von Neumann in 1945.
- Von Neumann architecture is based on the stored-program computer concept, where instruction data are stored in the same memory.

It consisted of a control unit, Arithmetic, and Logical memory Unit (ALU), Registers and Inputs/Outputs.

Notes by jpwebdevelopers

- The term "Stored-program Concept" is generally used to mean a computer of this design.

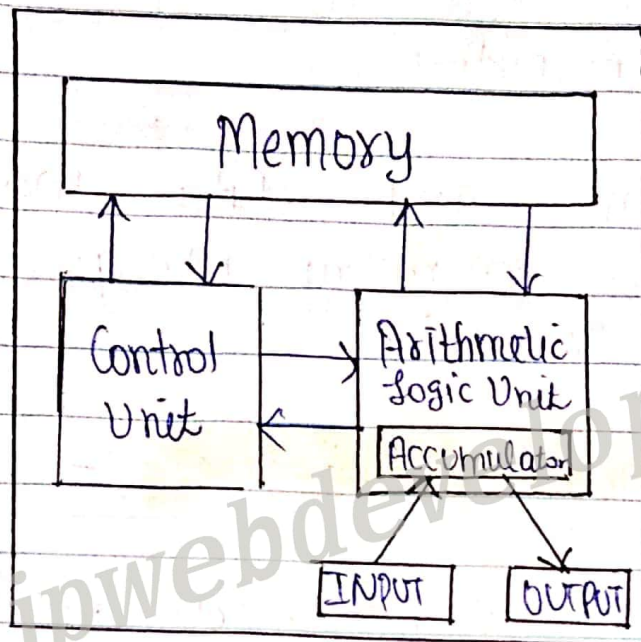


Fig:- Von-Neumann Architecture

### Components:-

- (1) ALU:- This unit performs the computer's arithmetic and logical functions.
- (2) Memory:- The computer's main or fast memory such as RAM used for storing both data and instructions.

3. Control Unit: - Control unit that directs other components of the computer to perform certain actions

4. Man-Machine Interfaces: - Man-machine interfaces input and output devices such as a keyboard for input and display monitor for output.

## (2) Harvard Architecture

- Harvard Architecture is the computer architecture that contains separate storage and separate buses (single path) for instruction and data.
- The main advantage of having separate buses for instruction and data is that CPU can access instructions and read/write data at the same time.
- It was basically developed to overcome the bottleneck of Von-Neumann Architecture.

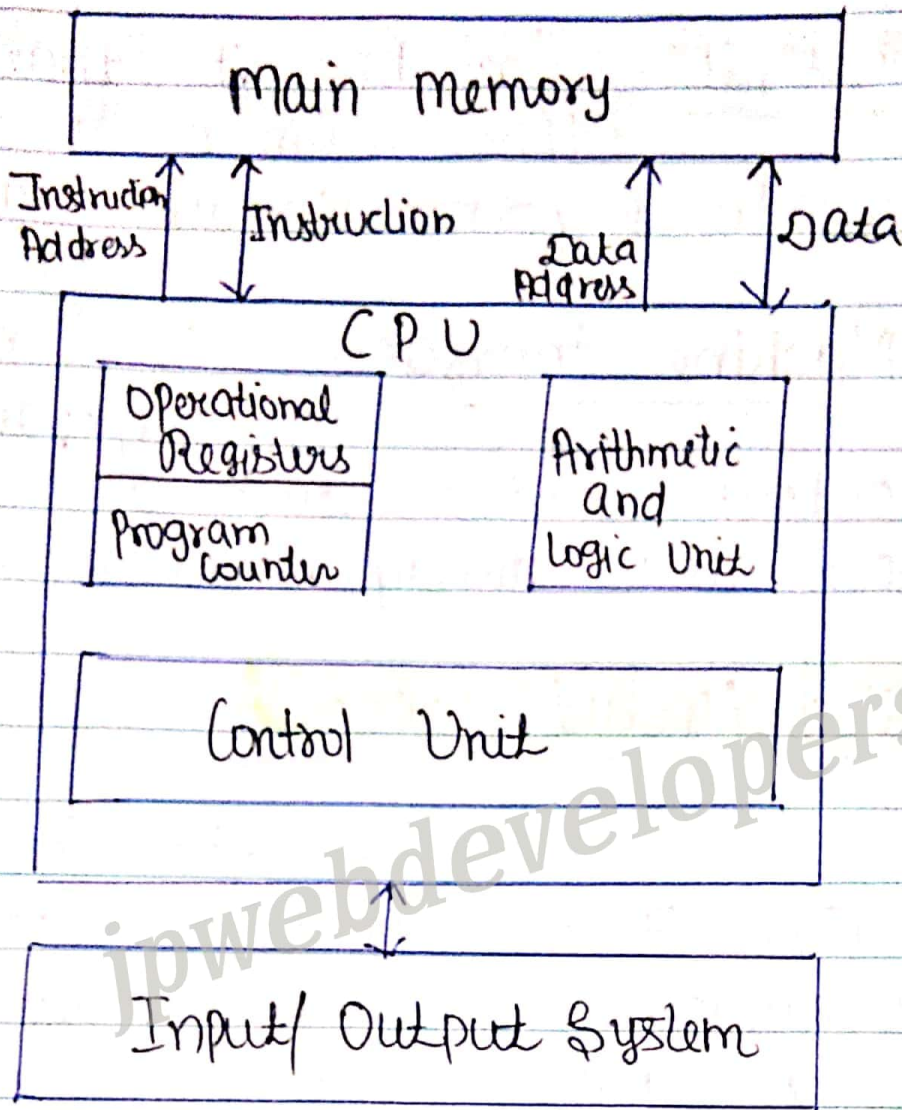


Fig:- Harvard Architecture

Buses:- Buses are used as signal pathways.

In Harvard Architecture there are separate buses for both instruction and data  
(Types of Buses):-

- Data Bus:- It carries data among the main memory system, processor and I/O devices.
- Data Address Bus:- It carries the address of data from Processor to main memory system.
- Instruction Bus:- It carries instructions among the main memory system, processor and I/O devices.
- Instruction Address Bus:- It carries the address of instructions from Processor to main memory system.

• Operational Registers:- There are different types of registers involved in it which are used for storing address of different types of instructions.

for example:- Memory Address Register, Memory Data Registers.

Program Counter:- It has the location of the next instruction to be executed.

Arithmetic and Logic Unit:- It is the part of CPU. It performs

various arithmetic and logical operations

- Control Unit:- It controls all the input and output devices and also control the movement of instructions and data within the system.
- Input/Output System:-
  - Input devices are used to read data into main memory.
  - The information from a computer as output are given through output devices.

### (3) RISC and CISC :-

RISC:- Reduced Instruction Set Architecture.  
It is built to minimize the instruction execution time by the limiting the number of instructions.

CISC:- It stands for Complex Instruction Set Computer, developed by Intel.

It has a large collection of complex instructions.

- It emphasizes to build complex instructions directly in the hardware, because the hardware is always ~~less~~<sup>faster</sup> than software

### \* Difference Between RISC and CISC :-

| RISC                                 | CISC                                |
|--------------------------------------|-------------------------------------|
| 1) focus on software.                | Focus on hardware.                  |
| 2) Reduced Instruction Set Computer. | Complex Instruction Set Computer.   |
| 3) Less number of Instructions.      | Large Number of Instructions        |
| 4) Fixed length Instruction Format.  | Variable length Instructions format |
| 5) Less cost, less Powerful.         | Cost is High, More Powerful         |
| 6) Single Cycle Instruction          | Several Instruction Cycle.          |
| Example:- ARM, MIPS                  | Example:- Mainframes, Intel 8080    |